

Velocity '99

NFS 3

Bugatti EB 110 SS

Author: Velocity
Copyright: Feb 1999
Name: Bugatti EB 110 Super Sport (SS)
Version: 1.6
Car Base: Jaguar XJR 15
New Mesh: yes
New Skin: yes
New Dashboard: yes (Brand Spankin New!)
New Player car menu background: yes
New Sound: yes
New and accurate performance: yes
New Loading Slide: yes
New Rims: yes

Installation

In your GameData/Carmodel/ directory, make a new folder called "biss". Extract the car.viv enclosed in the zip to this folder. In your Fedata/Art/Slides directory, extract the "05_00.qfs" file. This car's serial number is "5", so if you have another car with the same number you should change the serial number or remove it from the game. Go to the Player Car Menu and select Bugatti EB 110 SS. Have fun!

Credits

First and most I would like to thank the makers of this wonderful game. Also, I would like to thank Future, who did all of the alpha work for this car voluntarily because I don't have the necessary programs to do so. I strongly recommend his site to you which has his great cars and tracks along with much NFS 3 info and several user made cars also. His site can be found at <http://nfscheats.com/nfsfuture/>. I would also like to thank Alien Dude because he told me some useful car editing techniques a while ago. He was also nice enough to post the beta version of this car. Also Mr. Man for posting version 1.2 on his site with an exclusive page and everything. The makers of Need for Speed 3 Car CAD, FCE Viewer, VIV WIZ, and cartool are also to be thanked.

Programs Used

Need for Speed 3 Car CAD
FCE Viewer
VIV WIZ
Paintbrush
Cartool

PK Zip
Need For Speed 3

All of these are wonderful programs and made it possible for you to have this car.

Changes Since Version beta

- Texture much modified to be more realistic and accurate
- Mesh tweaked to be more accurate
- Performance tweaked

Changed Since Version 1.0

- Texture much modified to be more realistic and accurate
- Mesh modified to be more accurate (back tires expanded, rear view mirror tweaked, whole car shortened)
- Now compatible with all versions of the game
- New Player Car Menu background

Changed Since Version 1.1

- Loading picture added
- Serial Number Changed
- Player Car Menu background picture modified
- Texture tweaked for added realism
- Mesh tweaked for added realism and accuracy
- Dashboard for added realism
- New rims
- Fedata modified (colour names changed)
- Performance tweaked

Changed since version 1.20

- Texture hugely modified for added realism and accuracy
- All new texture areas for added accuracy
- Mesh hugely modified for added accuracy
- New Player Car menu background with new and accurate Bugatti Logo
- Performance tweaked
- Dashboard modified
- Loading slide modified
- (I spent about 10 hours on this version alone, more than any other update)*

Changed Since Version 1.25

- Texture hugely modified for added realism and now near perfect accuracy
- All new texture areas added for added accuracy
- Mesh hugely modified for accuracy
- Spoiler fixed to be as accurate as possible
- Performance modified and near perfect (perfectly accurate top speed now!)

- Dashboard modified
- All new and better loading slide
- Car colors edited and several new car colors to choose from
- (*Again, I spent tons of time on this version so you better like it!*)

Changed Since Version 1.5

- Brand spankin new dash baby! All done by myself and It took *forever* to do
- Texture has been modified, now almost perfect
- Mesh has been modified
- Performance has been modified so now it has accurate top speed and softer handling
- Loading Slide lightly changed

To Do

Well, I don't want to make too much work for myself, but I intend on:

- Basically just go around tweaking everything and fixing flaws until it's perfect!
- I may have transparent windows and an interior in the future but it's hard to do so don't count on it!

Author's Notes

Hello, you can reach me, Velocity, with any questions, ideas, or comments at rage@ibm.net or you can ICQ me at "29956613". Your criticism is appreciated. If you like this car, good. If you don't, then make something better. I hope you enjoy it because I have put in at least 65 hours of work!

IMPORTANT

You MAY NOT use this car as a base for another car that you intend on distributing on the internet. You may not alter it or any part of it and distribute it on the internet either.

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Your criticism is appreciated

